

BATTLE SIMULATION

35HR EVENT GUIDELINE PACKING LIST

The below is a guideline packing list that we recommend for a Warzone 35 hour military simulation event. The items in red are mandatory, everything else is recommended. Failure to bring the correct items to ensure your own safety or wellbeing may result in you being stopped from taking part in the event. Please feel free to print it out and use it to help you pack.

It is entirely up to you how you want to pack your kit but remember that everything you pack you must be able to carry. Some of our events will require you to move by foot to your HQ / FOB that you will use as your base for the rest of the event.

Please clearly mark all items with your name and your team name (if applicable) and we will do our best to return any items that we find post event. If you don't mark your items then we will not be able to get them back to you.

EYE PROTECTION IS MANDATORY AT ALL TIMES

It is your responsibility to ensure you are correctly equipped and ready for the event. Work on the principal that 'two is one and one is none' and you should be well prepared for anything to go wrong. It is also suggested that you waterproof all of your equipment (especially sleeping bags) in waterproof bags to prevent them getting ruined or unusable.

Remember the 5 P' when packing and preparing and you can't go far wrong.

PRIOR PREPERATION PREVENTS POOR PERFORMACE

Don't be the person that is a burden on the rest of your team due to your poor admin. Get your admin sorted and be professional.

ON YOUR PERSON	\checkmark
Uniform Top (to match your force colours or camouflage pattern)	
Uniform Trousers (to match your force colours or camouflage pattern)	
T-Shirt	
Underwear	
Boots (all boots must support the ankle)	
Socks	
Wristwatch (critically important for timings etc.)	

FIGHTING ORDER	√
Webbing / Plate Carrier / Chest Rig	
Notepad, pen, pencils	
Map case (map provided on arrival at event)	
Torch (red light required for night ops, white for safety)	
Multitool	

Camouflage Cream	
Optics (binoculars etc.)	
Cyalumes	
Radios (normally issued to key roles on arrival)	

FOOD AND WATER	\checkmark
Meals (enough for at least three hot meals)	
Snacks (enough to last for 35hrs)	
2L Water (do not assume resupply is available at event, ask)	
Cooking equipment (Gas stove, Jetboil etc.)	
Spork or KFS utensils set	
Lighter or matches	

PERSONAL ADMIN	\checkmark
Washing Kit (toothbrush, toothpaste etc.)	
Small Towel	
Toilet Roll (not always available at events)	
Wet Wipes	
Strong Black Bin Bags (to tidy away your rubbish)	
First Aid Kit	
Personal Medication (as required, please let the staff know of any medical issues)	
Spare Clothing (socks, underwear, uniform etc.)	
Spare Batteries (for lights, optics etc.)	

WEAPON SYSTEMS	✓
Gun box / bag	
Chargers (electricity is not always available on site)	
Primary Weapon System + Ancillaries	
Secondary Weapon System (pistol etc.)	
Speed Loader	
Magazines (no high caps permitted)	
Weapon Sling	
Spare Gas / CO2 / Batteries	
Spare Ammunition	
Grenades (if pre bought remember that they must comply to our regulations)	
Spare blank ammo (for BFG's – only 9mm allowed)	

SAFETY EQUIPMENT	✓
Helmet (strongly recommended)	
Gloves	
Hearing Protection	
Face Protection	
Eye Protection - MANDATORY	
Knee Pads	

SLEEPING AND COMFORT	\checkmark
Sleeping Bag (Adequate for the weather and temperatures)	
Rollmat or Camp Bed	
Cold / Wet Weather Gear (thermals, waterproofs, think fleece etc.)	
Bivvi Bag	
Inflatable Pillow	
Military Poncho (Non CQB / FIBUA Only)	
Bungee Cords & Tent Pegs (Non CQB / FIBUA Only)	

You are personally responsible for policing your own admin and taking care of your own rubbish. All rubbish should be taken away with you at the end of the event.